

Guideline:	PCI Mobile Payment Acceptance Security Guidelines
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PCI Mobile Payment Acceptance Security Guidelines for Merchants as End-Users



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Foreword

The PCI Security Standards Council (PCI SSC) is an open global forum for the ongoing development, enhancement, storage, dissemination, and implementation of security standards for account data protection. The rapid development of payment-acceptance alternatives using mobile technologies has led PCI SSC to consider its approach to provide guidance to secure all implementations.

The PCI Security Standards Council charter provides a forum for collaboration across the payment space to develop security standards and guidance for the protection of payment card data wherever it may be stored, processed, or transmitted—regardless of the form factor or channel used for payment. All this applies only when a merchant, service provider, or other entity accepts payment card data from their customers. In other words, when individuals load their own primary account numbers (PAN) into their own devices, the individuals are not required to validate their own devices to PCI standards. Conversely, when the same mobile device is transformed into a point of sale (POS) for a merchant to accept account data, there is the responsibility to protect that information. Thus, PCI standards begin to apply when a mobile device is used for payment card acceptance.

This document focuses on payment-acceptance applications that operate on any consumer electronic handheld device (e.g., smartphone, tablet, or PDA) that is not solely dedicated¹ to payment-acceptance transaction processing and where the electronic handheld device has access to clear-text data. For ease of reference, this subcategory is referred to as "Category 3, Scenario 2." Separate PCI standards and documentation available on the PCI SSC <u>website</u> deal with all other categories and scenarios:

- Mobile Payment-Acceptance Applications and PA-DSS FAQs
- PCI PTS POI Modular Security Requirements (Category 1)
- PCI Payment Application Data Security Standard (PA-DSS) (Category 2)
- Accepting Mobile Payments with a Smartphone or Tablet (Category 3, Scenario 1)

In June 2011, PCI SSC agreed (see *PA-DSS and Mobile Applications FAQs, 22 June 2011*) that mobile payment-acceptance applications that qualify as Category 3 will not be considered for PA-DSS validation until the development of appropriate standards to ensure that such applications are capable of supporting a merchant's PCI DSS compliance.

The purpose of this document is to provide guidance to merchants on how to implement a secure mobile payment-acceptance solution. While not exhaustive, this document outlines a variety of both traditional and less conventional mechanisms to isolate account data and protect it from exposure.

¹ "Solely dedicated" means that the device is not technically able to do anything but accept payments.



Disclaimer

Please consider carefully the limitations of this document. In particular:

- No presumption should be made that meeting the guidelines and recommendations expressed in this document would cause a solution to be compliant with PCI DSS. Entities wishing to use such solutions would need to make their own risk assessments around the use of such solutions in consultation with their acquirers and applicable payment brands. Such solutions would be included in an entity's annual PCI DSS assessment to ensure that the application and its operating environment are compliant with all applicable PCI DSS requirements.
- Due to its rapid evolution, payment brands may have differing approaches to mobile payment acceptance. The guidelines and recommendations expressed in this document may not be sufficient by themselves to meet the specific requirements of all payment brands or territories. For example, manual key entry on a merchant-owned mobile device may be prohibited in some territories but permitted in others. For information and in the event of any doubt, please contact your acquirer and/or the relevant payment brands/territories.



1. Introduction

1.1. Why mobile is different

The uniqueness of mobile devices introduces challenges in securing that environment. General-purpose mobile devices are often built with a goal of being easy to use by the consumer. These devices do not typically provide the same level of data security you would expect when using a payment card at a traditional retail store. Due to the design, almost any mobile application could access account data stored in or passing through the mobile device. This poses a challenge for merchants to demonstrate adherence to the PCI Data Security Standard.

Trust is even more significant for mobile payments because that environment is fragmented across manufacturers of devices, developers of operating systems, application designers, network carriers, and the use of various protocols to connect these different entities. Payment security has always been a shared responsibility. Ensuring mobile acceptance solutions are deployed securely requires that all parties in the payment chain work together in this effort.

PCI Mobile Payment Acceptance Security Guidelines discusses those challenges alongside opportunities to leverage emerging security controls. These controls should raise the confidence for all stakeholders to accept payments through a mobile device as a point of sale. While not exhaustive, this document outlines a variety of both traditional and less conventional mechanisms to aid the merchant in securely implementing a mobile payment-acceptance solution.

We often hear that security is about the people, processes, and technology. As you will see, this also holds true for mobile payment acceptance.

1.2. People

The same PCI principles apply to mobile for secure coding best practices and protection of account data but the people doing the coding are often different. Developers writing applications for mobile devices may not be the same developers who were trained to code web applications or traditional POS applications. As such, they may not be aware of their responsibility to create a secure work environment with quality assurance for the security that others will rely on.

Users of those applications, such as a new merchant, may be unaware of their responsibilities for safely accepting payment cards. The more secure the solution is prior to entering the market, the less risk there is to the merchant accepting payments on mobile devices. Still, adopting new technology requires a good amount of awareness in order for these businesses and their employees to operate the applications and devices correctly.



1.3. Processes

Several issues may arise when considering how to implement mobile acceptance processes. For example: If the reader fails, is there a manual key-entry process to accept payment card data securely? The business owner might use the mobile device both for accepting account data and for personal use; in which case, can the activities be segregated? What if the mobile device is owned by an individual and not the employer? This raises process challenges for updating the mobile device against malware and for other patch management as part of company procedure, as these processes may be deemed as invading the privacy of the device owner. Similarly, applications may be downloaded for personal use, and an enterprise may be unable to prevent and/or monitor mobile activity leading to unauthorized access to the account data. These are just some examples of the processes introduced by mobile devices that previously may not have been an issue for merchants using traditional, trusted POS terminals.

1.4. Technology

Technology to protect data within mobile devices is evolving at a rapid rate. How will these devices be developed to provide protection equivalent to current POS systems? Can the device mimic the protections of an Encrypting PIN Pad (EPP) and the trust it provides for access to PIN? Can the technology help detect fraudulent use of mobile devices? Can it also be designed to respond to tampering of the application or the mobile device? As the technology matures, solutions will emerge that provide confidence to merchants that they are securing their customers' data and preventing attacks against the powerful tool that they hold in their hand.

PCI Mobile Payment Acceptance Security Guidelines encourages the secure implementation of mobile payment-acceptance solutions to guard against both the expected and the unexpected attacks. It encourages monitoring for advancements that improve integrity and preparing for newly discovered threats. It advises diligence in the use and enforcement of policy and a newly required awareness for what is a safe transaction. By following these guidelines, merchants can safely implement a mobile payment-acceptance solution that will enable mobile commerce to flourish.



2. Document Overview

2.1. Document Purpose and Scope

The Payment Card Industry Security Standards Council (PCI SSC) recognizes that merchants may use consumer electronic handheld devices (e.g., smartphones, tablets, PDAs, or collectively, "mobile devices") that are not solely dedicated to payment acceptance for transaction processing. For instance, a merchant might use an off-the-shelf mobile device for both personal use and payment acceptance. Many of these devices have yet to incorporate generally accepted information security standards.

Though not mandated by PCI SSC, guidelines and best practices documents are produced to help educate and create awareness of challenges faced by the payment industry. This document focuses on guidance for merchants that plan to accept payments with a mobile device. Where merchants' mobile device hardware and software implementation cannot currently meet the guidelines documented herein, they may choose to implement a PCI-validated, Point-to-Point Encryption (PCI P2PE) solution. Implementing such a solution would include the addition of a PCI-approved Point of Interaction (POI) device. With the use of a validated solution, account data is encrypted by the POI, and the mobile device would simply act as the conduit through which the encrypted payment transaction is transmitted.

2.1.1 Implementation Scenarios

This document focuses on two different scenarios for implementing a mobile payment-acceptance solution. In the first scenario, the solution provider is responsible for the mobile app and for all the back-end processes. Additionally, the solution provider is the device owner and has provided the devices to a merchant. In the second scenario, the solution provider is responsible for the mobile app, the back-end processes, and the merchant is the device owner. Deciding who is responsible for which best practice can be confusing given the closely related and sometimes overlapping roles of the merchant and solution provider. For more clarity, see the "Best Practices and Responsibilities" matrix in Appendix B.

2.1.2 BYOD Scenario

There is one scenario this document does not discuss, and that is the BYOD (bring your own device) scenario. This is the scenario where an employee brings a device to work that the employee (who is not the merchant) owns and controls. Since the BYOD scenario does not provide the merchant with control over the content and configuration of the device, it is not recommended as a best practice.

This document provides guidance and good practice only, and does not replace, dilute or remove any merchant's existing compliance requirements under PCI-DSS. If you are in any doubt, please contact your acquirer.

2.2. Security Risks of Mobile Devices

This document defines mobile devices as consumer electronic handheld devices (e.g., smart phones, tablets, or PDAs) that are not solely dedicated to payment acceptance for transaction processing. These devices span a broad spectrum of features and functions ranging from cellular handsets that only support



telephone functionality to "smart phones" and "tablets" that have a broader functionality.

Any risk that exists on a standard desktop or laptop computer may also exist on a mobile device. In addition, mobile devices may have a broader set of functionalities than standard desktop and laptop computers, resulting in more security vulnerabilities. Along with the standard communication methods of traditional desktop and laptop computers, mobile devices may also include multiple cellular technologies (e.g., LTE, CDMA and GSM), GPS, Bluetooth, infrared (IR), and near-field communication (NFC) capabilities. Risk is further increased by removable media (e.g., SIM card and SD card), the internal electronics used for testing by the manufacturer, embedded sensors (e.g., tilt or motion sensors, thermal sensors, pressure sensors, and light sensors), and biometric readers. Furthermore, vendor and network operator-level logging and debugging configurations may introduce additional risks.

An inherent risk with mobile devices is the fact that they are **mobile**. A mobile device with wireless connectivity allows it to be removed from a merchant's location, which is usually assumed to be safe, and taken to a location that is convenient for the customer. This can provide benefits to the merchant but it also creates many security risks. One of the risks to the merchant is the ease for a criminal to steal such a terminal, modify it, and return it without anyone realizing it was gone. Since the mobile device has no fixed location, keeping track of it, a clear merchant responsibility, becomes more challenging. Remember, merchants are the first line of defense for POS fraud and are involved in the execution of the vast majority of controls suggested or required by PCI SSC.



3. Mobile Payments Guidance Overview

The cardholder data environment (CDE) is comprised of people, processes, and technology that store, process, or transmit cardholder data or sensitive authentication data, including any connected system components. This document does not focus on a PCI-validated P2PE solution, but on providing guidance to reduce security risks in otherwise noncompliant mobile devices.

This document organizes the mobile payment-acceptance security guidelines into the following three sections:

• Section 4: Objectives and Guidance for the Security of a Payment Transaction

This section addresses the three main risks associated with mobile payment transactions: account data entering the device, account data residing in the device, and account data leaving the device.

• Section 5: Guidelines for Securing the Mobile Device

This section contains a non-exhaustive list of possible measures merchants should take regarding the physical and logical security of mobile devices.

• Section 6: Guidelines for Securing the Payment-Acceptance Solution

This section consists of guidance for the different components of the payment-acceptance solution including the hardware, software, the use of the payment-acceptance solution, and the relationship with the customer.



4. Objectives and Guidance for the Security of a Payment Transaction

This section addresses the three main risks associated with mobile payment transactions: account data entering the device, account data residing in the device, and account data leaving the device. An objective with associated guidance is given to address each of the three risks.

Objective 1: Prevent account data from being intercepted when entered into a mobile device.

Guidance:

The merchant should not implement solutions that permit PIN entry directly into the mobile device. If the system incorporates PIN-entry capability, it should only occur through a PTS approved PIN Entry Device or EPP (Encrypting PIN Pad). Additionally, when entering account data, the merchant should ensure that nobody stationed nearby is "shoulder-surfing."

The merchant should verify that the mobile device accepting account data is an authorized device by validating its hardware and electronic serial numbers. Additionally, the software, firmware, and application version numbers should be verified before account data is entered. The solution provider should supply the merchant with documentation that explains to the merchant how to accomplish this verification.

If an external device, such as a secure card reader, is used for account data entry into the mobile device, the merchant should ensure that the mobile device it intends to use has been approved by the solution provider for connection with the external device. It is essential that you enable all proper security functions on the mobile device and, where necessary, apply all security updates and patches in accordance to solution provider documentation.

Objective 2: Prevent account data from compromise while processed or stored within the mobile device.

Guidance:

The merchant should ensure that only trusted individuals have access to the payment application and its associated environment.

The mobile device should be stored in a secure location when it is not in use. The merchant should consider locking the mobile device to the merchant's physical location when possible. The merchant should place mobile devices in a manner that offers the greatest level of security (less customer and employee access), observation, and monitoring when possible.

Where data passes through a network under the merchant's control (e.g., Wi-Fi or Bluetooth), ensure that it is implemented as a secure network per PCI DSS Requirement 4.



Objective 3: Prevent account data from interception upon transmission out of the mobile device.

Guidance:

Protect wireless transmissions per PCI DSS Requirements. Controls should include, but are not limited to the following:

- Change wireless vendor default encryption keys, passwords, and SNMP community strings.
- Facilitate use of industry best practices to implement strong encryption for authentication and transmission.
- Ensure that account data is never stored on a server connected to the Internet.



5. Guidance for Securing the Mobile Device²

Where a merchant either owns or is otherwise responsible for a mobile device being used as part of a payment solution, it is the merchant's responsibility to take steps to establish and maintain the security of that device. The measures described in this section should also be applied to any additional hardware components that form part of the mobile payment-acceptance solution (e.g., card readers).

5.1. Prevent unauthorized physical device access

5.1.1. The merchant is responsible for ensuring the integrity and security of the mobile device and its secure storage when not in use (e.g., locked in a cabinet, tethered to a counter or under 24-hour surveillance).

5.2. Prevent unauthorized logical device access

- 5.2.1. Restrict logical access to the mobile device to authorized personnel.
- 5.2.2. Always use logical device access protection methods (e.g., biometrics, complex passwords, or multi-factor authentication) provided as part of a payment solution either in preference or in addition to built-in methods provided by the device or the operating system manufacturer.
- 5.2.3. If payment solution vendor-provided authentication measures are not present, merchants should require users to authenticate themselves positively to the device using a secure, built-in device-authentication method such as password, PIN, or pattern. Do not rely on "Slide" or similar methods, as they do not provide authenticated access security. If possible, configure the authentication method to force the user to re-authenticate to the device after a specified amount of time.
- 5.2.4. Merchants should consider using full disk encryption on mobile devices, if available. This provides additional protection in the event of theft or loss of the device and may also prevent users from disabling device-level authentication.

5.3. Protect the mobile device from malware

- 5.3.1. As with other sophisticated computing devices, mobile devices are susceptible to infection by malware and other threats. Therefore, establish sufficient security controls to protect mobile devices from malware and other software threats. For example, install and regularly update the latest anti-malware software (if available). As another example, consider application wrapping, which can be employed with an MDM (Mobile Device Management) solution to prevent and/or remove malicious software and applications.
- 5.3.2. Deploy security software products on all mobile devices including antivirus, antispyware, and software authentication products to protect systems from current and evolving malicious

² See PCI Mobile Payment Acceptance Security Guidelines for Developers for more information.

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software threats. All software should be installed from a trusted source.³ If anti-malware software is not available, employ MAM (Mobile Application Management) or MDM solutions that can monitor, evaluate, and remove malicious software and applications from the device. Furthermore, if possible, it is ideal to deploy both anti-malware and MDM solutions (mentioned above) to protect the device from malicious software and applications.

- 5.3.3. Merchants should not circumvent any security measures on the mobile device (e.g., enabling USB debugging if already disabled or rooting the mobile device).
- 5.3.4. To avoid introducing new attack vectors onto a mobile device, install only trusted software that is necessary to support business operations and to facilitate payment.
- 5.3.5. The merchant should require the following activities of its solution provider:
 - The solution provider should regularly update their payment application and indicate to the merchant when updates are available and are safe to install.
 - The solution provider should have restrictions on their payment application so that it only functions on a device running approved firmware.
 - The solution provider should supply documentation that details any update procedures the merchant needs to follow.
 - The solution provider should be in communication with the merchant and make them aware of newly discovered vulnerabilities. Additionally, the solution provider should provide guidance to merchants when new vulnerabilities are discovered, as well as provide tested patches for any of these vulnerabilities.

5.4. Ensure the mobile device is in a secure state

- 5.4.1. It is strongly recommended that mobile devices are scanned by security software (e.g., detecting unwarranted app privileges, detecting apps that store clear-text passwords, determining whether other apps have access to payment application data, and detecting apps that are vulnerable to man-in-the-middle (MITM) attacks) prior to the implementation of any payment solution, and regularly thereafter throughout the lifespan of the solution.
- 5.4.2. The merchant should look for an indication of a secure state (e.g., by a displayed icon) as detailed by the solution provider. If no indication is present, the payment application should not be used.
- 5.4.3. Disable USB debugging and disallowing of untrusted sources should be enforced on an ongoing basis. As an additional defense-in-depth, the device should be monitored for jailbreaking or rooting activity, and when detected the device should be quarantined by a solution that either removes it from the network or removes the payment acceptance application from the device. Also, some attackers may attempt to put the device in an offline

³ A "trusted source" is to be defined by the solution provider.

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state to further circumvent detection, so offline jailbreak and root detection and auto-quarantine are also key.

5.4.4. Merchants should consider only using new mobile devices received in a factory state⁴ configuration as part of a payment solution, and recognize that mobile devices whose history and provenance are unclear should be avoided.

5.5. Disable unnecessary device functions

5.5.1.Merchants should disable any communication capabilities not necessary for the functioning of the payment solution.

5.6. Detect loss or theft

- 5.6.1. An essential step in protecting your mobile device is to record identifying attributes of the device and its use. These attributes include but are not limited to the following:
 - Serial number (hardware and electronic should match)
 - Model number
 - Operating system, firmware, and payment-acceptance application versions
 - The merchant implementing some form of log that lists who is using the device, when and where it is used
- 5.6.2. To help identify devices and control inventory, the merchant should mark each device with a unique identifier. For instance, mark the device with a ultra-violet (UV) security pen or an embedded RFI tag.
- 5.6.3. A process should exist for the timely detection and reporting of the theft or loss of the mobile device. Inherent to such a process should be a means for testing and for confirming that it remains active. Examples include the use of GPS or other location technology with the ability to set geographic boundaries, periodic re-authentication of the user, and periodic re-authentication of the device.
- 5.6.4. If a device is presumed to be lost or stolen, the merchant should immediately disable and securely wipe the device remotely. Note that this may require that the merchant notify the solution provider where such actions require execution by the solution provider.

5.7. Ensure the secure disposal of old devices

- 5.7.1. Merchants should dispose of old devices in a consistent manner. When guidance is provided by the solution provider, the merchant should follow it. Some items to consider include:
 - Remove all tags and business identifiers.

⁴ "Factory state" is the device state when received from an authorized representative of the OEM.



- If possible, develop a contract with an authorized vendor who can help dispose of electronic materials and components in a secure and environmentally friendly manner.
- If possible, do not dispose of devices in trash containers or dumpsters associated with your business.



6. Guidance for Securing the Payment-Acceptance Solution

A mobile payment-acceptance solution consists of software and/or hardware components, which reside on or interface with a mobile device. For example, a solution might consist of a payment application and card-reader device that a merchant must install and set up in order to accept payments. These components must be protected using measures applied **in addition to** any that are undertaken to secure the mobile device.

6.1. Implement secure solutions

6.1.1. Merchants should only implement mobile payment-acceptance solutions that meet all relevant security requirements. Specific requirements intended to assist merchants in choosing an appropriate solution are provided in Appendix C: Solution Provider Selection Criteria.

6.2. Ensure the secure use of the payment-acceptance solution

- 6.2.1. Implement policies for secure use. To prevent unintended consequences from the misuse of a mobile payment-acceptance solution, ensure that the solution is used in a manner consistent with the guidance provided by an acquiring bank and solution provider. This includes ensuring that any software downloaded onto the mobile device comes from a trusted source. In addition, to ensure that the mobile payment-acceptance solution is treated as any other asset with cardholder data (CHD)^{5.}
- 6.2.2. Train users. The solution provider should provide the merchant with implementation instructions and possibly training materials. The implementation instructions and training materials should be understood and completed by any staff operating the payment-acceptance solution.

6.3. Prefer online transactions

6.3.1. By policy and by practice, the merchant should not use the mobile payment solution to authorize transactions offline or store transactions for later transmission, for example, when the mobile payment application on the host is not accessible.

6.4. Prevent unauthorized use

- 6.4.1. Access to any payment applications or other software residing on or accessed via a mobile device should be restricted to authorized personnel, and records should be maintained as appropriate.
- 6.4.2. Merchants should ensure they have the ability to manage access to payment-acceptance software on an ongoing basis, including enablement, changing permission levels, and revocation.

⁵ Refer to PCI DSS



6.5. Inspect system logs and reports

- 6.5.1. The solution provider should ensure that logging capabilities exist with sufficient granularity to support detection of abnormal activities.
- 6.5.2. Ensure that any audit or logging capability is enabled. Additionally, regularly inspect system logs and reports for abnormal activity. If abnormal activity is suspected or discovered, discontinue access to the mobile device and its payment application until the issue has been resolved. Abnormal activities include, but are not limited to, unauthorized access attempts, escalated privileges, and unauthorized updates to software or firmware.

6.6. Ensure that customers can validate the merchant / transaction

- 6.6.1. Solution providers should provide the ability for cardholders to confirm that a merchant is a legitimate customer of their solution. This can be accomplished with ID cards, payment brand acceptance marks, serial numbers, a publicly available website with a list of registered merchants, or through other automated technologies that permit a cardholder to confirm quickly the validity of a merchant.
- 6.6.2. The merchant should determine that a mechanism exists to validate that the entity receiving account data is the intended recipient and agrees to protect the account data per PCI DSS Requirement 12.8.

6.7. Issue secure receipts

6.7.1. Regardless of the method used for producing receipts (e.g., e-mail, SMS, or attached printer), the method should mask the PAN in support of applicable laws, regulations, and payment-card brand policies. By policy and practice, the merchant should not permit the use of non-secure channels such as e-mail and SMS to send PAN or SAD.



Appendix A: Glossary

This glossary contains definitions of words and phrases that are specific to *PCI Mobile Payment Acceptance Security Guidelines.* For all other definitions please refer to the *PCI DSS and PA-DSS Glossary of Terms, Abbreviations, and Acronyms.*

Term	Definition
Application Wrapping	Application wrapping typically involves the addition of a dynamic library to the existing application binary. This library can provide additional controls for certain aspects of the application (e.g., required user authentication, forced use of a VPN or prohibit cut and paste).
Bluetooth	Wireless protocol using short-range communications technology to facilitate transmission of data over short distances.
Cardholder data	At a minimum, cardholder data consists of the full PAN. Cardholder data may also appear in the form of the full PAN plus any of the following: cardholder name, expiration date and/or service code. See <i>Sensitive authentication data (SAD)</i> for additional data elements that may be transmitted or processed (but not stored) as part of a payment transaction.
Card reader	A mechanism for reading data from a payment card.
Clear-text	Intelligible data that has meaning and can be read or acted upon without the application of decryption.
Developer	An organization that architects, designs, or builds hardware or software components (e.g., manufacturer, operating-system software company, mobile network operator [MNO], third-party application software company, integrator, or implementer); this may include solution providers or merchants who modify or create hardware or software.
Encrypting PIN pad (EPP)	A device for secure PIN entry and encryption in an unattended PIN-acceptance device. An EPP may have a built-in display or card reader, or rely upon external displays or card readers installed in the unattended device. An EPP is typically used in an ATM or other unattended device (e.g., an unattended kiosk or automated fuel dispenser) for PIN entry and is controlled by a device controller. An EPP has a clearly defined physical and logical boundary, and a tamper- resistant or tamper-evident shell. Encrypting PIN pads require integration into UPTs or ATMs.
Entry Device	A type of electronic device that interacts directly with and takes input from humans to facilitate mobile payment acceptance.
GPS (Global	A satellite communication system that provides location and time information.

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Term	Definition			
Positioning System)				
Host-based	This refers to the computer at the solution provider; i.e., not the mobile device			
Jail break/jail broken	The rendering of a cell phone such that it is no longer subject to the limitations originally imposed on it by its manufacturers/proprietors. Jail-broken mobile devices allow access to their proprietary operating system, which then allows the installation of third-party applications not released or controlled by the manufacturer or proprietor. Also, see <i>Rooting</i> .			
Malicious software/malwareSoftware designed to infiltrate or damage a computer system without the knowledge or consent. Examples include viruses, worms, Trojans (or thorses), spyware, adware, and rootkits.				
Mobile app	A program for a phone, tablet, or other mobile electronic device.			
Mobile deviceA consumer electronic handheld device (e.g., smartphone, tablet, or PDA) not solely dedicated to payment acceptance for transaction processing an has wireless connectivity to a network (e.g., cellular or Wi-Fi).				
Near field communication (NFC)A short-range, wireless RFID technology that makes use of interacting electromagnetic radio fields instead of the typical direct radio transmit to ISO/IEC 18092 for specifications.				
PAN	Acronym for "primary account number" and also referred to as "account number." Unique payment card number (typically for credit or debit cards) that identifies the issuer and the particular cardholder account.			
Payment acceptance application	Refers to only the application on the device and/or the host computer as applicable by context.			
Payment acceptance solution	Includes all hardware, software and processes of the solution			
Rooting	Gaining unauthorized administrative control of a computer system; also, see <i>Jail break/jail-broken</i> .			
Secure Digital (SD) card/Micro-SD card	A non-volatile memory card format often used as additional memory for mobile devices.			
Secure element	A formally certified, tamper-resistant, stand-alone integrated circuit often referred to as a "chip" as defined by the European Payments Council or other recognized standards authority.			
Sensitive authentication data (SAD)	Security-related information (including but not limited to card validation codes/values, full magnetic-stripe data, PINs, and PIN blocks) used to authenticate cardholders and/or authorize payment card transactions.			



Term	Definition		
Subscriber identity module (SIM)	A memory card that typically stores the IMSI (International Mobile Subscriber Identity) and other related information used to authenticate subscribers.		
UPT (Unattended Payment Terminal)	A cardholder-operated device that reads, captures, and transmits card information in an unattended environment, including, but not limited to, the following:		
	 ATM Automated fuel dispenser Ticketing machine Vending machine 		



Appendix B: Best Practices and Responsibilities

The table below outlines each best practice described within this document along with who should be responsible for its implementation. The definitions of those entities that are responsible for the best practices include:

- Merchant as an End User (M): Any entity that utilizes the mobile payment-acceptance solution to accept payments
- Mobile Payment-Acceptance Solution Provider (SP): The entity that integrates all pieces in the mobile payment-acceptance solution and is responsible for the back-end administration of the solution. This includes the merchant as a solution provider.

Best Practice		М	SP
 Prevent account data from device. 	n being intercepted when entered into a mobile	X	X
2. Prevent account data from mobile device.	n compromise while processed or stored within the	X	x
3. Prevent account data from device.	n interception upon transmission out of the mobile		x
4. Prevent unauthorized phy	vsical device access.	x	
5. Protect mobile device from	n malware.	x	x
6. Ensure the device is in a s	secure state.		x
7. Disable unnecessary devi	ice functions.	x	x
8. Detect loss or theft.		x	x
9. Ensure the secure dispos	al of the device.	x	
10. Implement secure solution	nS.	x	x
11. Ensure the secure use of	the payment-acceptance solution.	x	
12. Prefer online transactions			x



Best Practice	М	SP
13. Prevent unauthorized use.	x	
14. Inspect system logs and reports.	x	X
15. Ensure that customers can validate the merchant / transaction.		X
16. Issue secure receipts.		x



Appendix C: Solution Provider Selection Criteria

The following checklist is provided to assist the merchant in selecting a solution provider for mobile payment acceptance. The ideal candidate would meet all applicable criteria; however, the criteria are provided to facilitate a discussion between merchant and solution provider and between merchant and the merchant's sponsoring financial institution or acquirer. It is not intended as qualification or disqualification of a solution provider.

	Criteria	Meets	Comments
1.	Solution provider's host-based payment- acceptance application runs in a PCI DSS compliant environment as attested by a QSA.		
2.	If the solution provider is providing the mobile device, then maintenance and support are provided.		
3.	The merchant will have the ability to contact the solution provider at any time.		
4.	Solution provider has good documentation and training for merchant employees who will be end-users.		
5.	Onboarding process includes provision of sample policies and procedures for merchant.		
6.	Access control mechanism is in place with means for merchant to authorize, to monitor, and to revoke access privileges.		
7.	Solution includes logging of user and device access and includes mechanism for reporting activity to merchant.		
8.	Termination of agreement includes provisions for secure transfer of historic data back to merchant and removal of any merchant data from mobile devices (if such devices are returned to solution provider).		
9.	Clear terms for warranty and liability that are not onerous to merchant.		



Appendix D: Additional Risks Associated with Mobile Devices

The number of possible attack vectors targeting mobile payment transactions will continue to increase and there will be risks associated with them. Secure payments that are made today may not be secure in the future for reasons that are not yet known or covered. Therefore, it is important to include some of the possible residual risks concerning device validation, jurisdictional differences, and technological limitations in this guideline.

D.1. Device Validation

Numerous manufacturers, carriers, software developers, and vendors take part in developing a single mobile device. The various combinations of these entities result in an extremely large number of unique mobile devices. The resulting lack of vertical integration would make a lab validation program difficult.

All the intervening steps during the production of a mobile device build upon components of the previous steps. For instance, a mobile network operator sells a mobile device manufactured by a specific handset company that contains a chip manufactured by one of several chip-manufacturers and that runs an operating system created by another third party. At each layer, the components added can either increase or decrease the security of the device. For the devices to be adequately tested and validated, proprietary information would have to be shared among all the contributors. If a manufacturer, software developer, or carrier refused to share security-critical proprietary information, validation would be unrealizable. Consequently, the validating of these devices would be problematic.

The unknown trustworthiness of mobile devices for which no independent, standardized security validation is done remains a residual risk.

D.2. Regional Jurisdiction

Rules and regulations pertaining to communications and forms of payment vary by jurisdiction. Preventative measures implemented in one jurisdiction may be unlawful to implement in another. For instance, remotely zeroizing a device (i.e., rendering it inoperative) may be legal in the US but not in the EU, since it may be unlawful to zeroize or otherwise do anything to a mobile device that would remove the user's ability to make emergency calls. Adjustments made to accommodate jurisdictional legal issues may adversely affect security. This is likely to remain an intractable residual risk.

D.3. Technological Limitations

D.3.1. Physical

A mobile device may be shielded in such a way that it may not have the capability of being zeroized remotely (e.g., a Faraday cage). For instance, today mobile phones are being stolen and immediately put into metallic bags that shield them from sending/receiving commands, thereby removing the ability to zeroize the device remotely before the device can be used to divulge sensitive information. This type of attack could also remove the ability to "track" the device.



D.3.2. Data Accessibility

Even with USB debugging disabled, other ways exist in which sensitive data can be accessed on a mobile device. Depending on the device, sensitive data may be accessible through the UART port, audio ports (e.g., headset connection and/or microphone), HDMI ports, IR ports, hardware test points (e.g., JTAG), or through various (non-native) phone states accessed by key sequences or combinations.

When a mobile device is in a non-native state like emergency recovery mode, it can often be backed up, re-flashed, or have its memory wiped. These actions can usually be performed from the user interface or an external device (e.g., a side-loaded ROM or executable from an SD card).

Mobile devices come with resets from the chipset manufacturer, device manufacturer, and the carrier. These resets can be referred to as public or private resets. Public resets are generally available to the user and can be accessed through the device's user interface. Private resets are generally not available to the user and require a key sequence, a passcode, or the device to be in a non-native state. Both public and private resets are usually not harmful to a device's security features, although many of these resets delete large amounts of data and access different memory locations. Therefore, resets could adversely affect the security and the basic functionality of the device. For instance, a harmful reset may remove the requirement for users to be authenticated to the device.

D.4. Indeterminable Risks

D.4.1. Evolution of Technology and Unforeseen Attack Vectors

In order to bypass security mechanisms such as a secure element or various biometric mechanisms, a person or organization might require very expensive and technologically advanced equipment. Today, attacks on security mechanisms like these are too difficult and not financially beneficial for the development of extensive countermeasures. However, in the future, this may not be the case and protecting against such attacks may become a higher priority.

Any new connections added to a device may result in additional risks in the future. There may be security vulnerabilities to components currently on the device of which the industry is unaware. For example, data captured by an embedded camera may prove to be an exploitable weakness.

D.4.2. Vulnerabilities Markets

There are criminal enterprises today devoted to finding vulnerabilities within devices and selling information. Individuals and organizations stand ready to buy the vulnerabilities with the intent of keeping them secret so they can exploit them when they choose. Until made public, these are "zero-day" exploits and, as such, are a residual security risk.

D.4.3. Intentionally Inserted Backdoors

At each step in the process of producing a mobile device, the potential exists for a renegade employee to introduce exploitable security vulnerabilities. Currently, no commercial vendors perform the level of hardware or software review necessary to assure detection of this kind of sabotage.



Additionally, the level of employee screening feasible in these commercial enterprises is unlikely to prevent this insider threat. As a result, there is no realistic way of preventing these "zero-day" exploits. Exploitation by the employee or sale by the employee in the aforementioned vulnerability marketplace is a residual security risk.

D.5. Miscellaneous Risks

D.5.1. Network Connections

The mobile device will likely be connected to various different networks using a variety of open protocols. Additionally, it cannot be assumed that the mobile device will operate within a network that is controlled by a securely implemented firewall.

D.5.2. Memory Management

Mobile devices are developed for the ease of use of the consumer with optimized usability. As a result, the memory-management techniques of mobile devices will shut down applications and discard data based on the needs of the system as a whole. These memory-management techniques will likely result in a payment-acceptance application being shut down before account data could be securely deleted.

Most mobile devices do not come with a secure subsystem (e.g., secure element) that could be used to isolate and store account data. Therefore, depending on the permissions of the application, any application can access any memory location on the mobile device.

D.5.3. Anti-malware

Current anti-malware products would be impractical to employ because of the tremendous amounts of resources required to run them (e.g., battery life significantly decreased). Additionally, such products would have no assurance that they could complete their testing before being terminated by the OS to release resources for other tasks.

D.5.4. Variation of Devices

Today, mobile devices are ubiquitous and the number of different platforms and variations in platforms is enormous. Each of these platforms seems to have new vulnerabilities being discovered constantly. The task of tracking and testing for all these vulnerabilities would be daunting and currently impractical.

D.5.5. Access Control

Mobile devices generally do not have secure, role-based access control mechanisms that may be needed to support multiple users. This would include access controls to the device and to the application data.



Appendix E: Industry Documents and External References

Following are the sources of reference for this document.

- 1. ANSI X9.112-2009, Wireless Management and Security Part 1: General Requirements.
- 2. Best Practices for Mobile Device Banking Security. ATM Industry Association (ATMIA). 2008.
- CTIA The Wireless Association[®]: Best Practices and Guidelines for Mobile Financial Services, Version 01.14.2009, Effective Date: January 28, 2009.
- 4. World Bank Working Paper No. 146, Integrity in Mobile Phone Financial Services: Measures for Mitigating Risks from Money Laundering and Terrorist Financing, May 2008.
- NIST Special Publication 800-124 Revision 1, *Guidelines for Managing the Security of Mobile Devices* in the Enterprise, June 2013. Computer Security Division, Information Technology Laboratory, National Institute of Standards and Technology. Gaithersburg, MD.
- 6. Security of Proximity Mobile Payments A Smart Card Alliance Contactless and Mobile Payments Council White Paper, May 2009, Publication Number: CPMC-09001.
- 7. White Paper Mobile Payments, Version 4.0, 18th October 2012, Document EPC492-09.
- 8. NIST Special Publication 800-57, *Recommendation For Key Management,* March 2007. Computer Security Division, Information Technology Laboratory, National Institute of Standards and Technology. Gaithersburg, MD.
- 9. ISO/IEC 11770-5:2011 Information technology -- Security techniques -- Key management
- 10. OWASP Top 10 Mobile Risks. OWASP Mobile Security Project, The OWASP Foundation. May 2, 2014. WWW.OWASP.ORG



Appendix F: About the PCI Security Standards Council

The mission of the PCI Security Standards Council is to enhance payment account security by driving education and awareness of the PCI Data Security Standard and other standards that increase payment data security.

The PCI Security Standards Council was formed by the major payment card brands American Express, Discover Financial Services, JCB International, MasterCard Worldwide, and Visa Inc. to provide a transparent forum in which all stakeholders can provide input into the ongoing development, enhancement, and dissemination of the PCI Data Security Standard (DSS), PIN Transaction Security (PTS) Requirements, and the Payment Application Data Security Standard (PA-DSS). Merchants, banks, processors, and point-of-sale vendors are encouraged to join as Participating Organizations.